

SYMPHONIC PERCUSSION TRACK



SNARE DRUM CLINIC

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In order to be a great percussionist, you must be a great drummer. In order to be a great drummer, you must be a great percussionist.

Snare Drum Translation:

The better rudimental snare drummer you are, the better orchestral snare drummer you will be and vice versa.

PHILOSOPHY

- No such thing as a rudimental or orchestral snare drum or drummer
- Great players that play rudimental and/or orchestral
- Great drums that happen to be used in rudimental and/or orchestral settings

CLONING – DECODING A DEVELOPING TECHNIQUE

WHAT IS CLONING?

- Duplication of an object with exact composition
- Scientifically, phenomenon dealing with neuroplasticity (brain's ability to reorganize / form new neural connections)
- Involves study of body through corpus callosum (neural fibers that facilitate communication of the brain's left and right hemispheres), referred to as unilateral transfer by motor control physiologists

WHAT DOES CLONING HAVE TO DO WITH PERCUSSION TECHNIQUE?

- Enhancement of the non-dominant hand increasing dexterity and overall performance
- Applies to rudiments, exercises and etudes

Steps to CLONING:

1. Breakdown of rudiment, exercise or etude	4. <i>CLONE</i> hands together alternating between cloning and non-dominant hand separately. GOAL: Match feeling in non-dominant hand when <i>CLONED</i> with independent performance feeling
2. Separation of hands using 2 different surfaces (drum pad / drumset application as well as marching tenors)	
3. Take out one hand leaving dominant hand only	5. Repeat step 3 and 4


“8 on a HANDS!”:

A



R/L R/L R/L R/L R/L R/L R/L R/L | R R R R R R R R | R/L R/L R/L R/L R/L R/L R/L R/L | L L L L L L L L


B



R/L R/L R/L R/L R/L R/L R/L R/L | R L R L R L R L R L R L R L R L | R R/L R/L R/L R/L R/L R/L R/L | L R L R L R L R L R L R L R L


STICK CONTROL:

A




R L R L R L R L R L R L R L R L R L R L | R L L R L L R L L R L L R L L R L L | R L R L R L R L R L R L R L R L R L | R L L R L L R L L R L L R L L R L L

B




R L R L R L R L R L R L R L R L R L R L | R L L R L L R L L R L L R L L R L L | R L R L R L R L R L R L R L R L R L | R L L R L L R L L R L L R L L R L L

C




R L R L R L R L R L R L R L R L R L R L | R L L R L L R L L R L L R L L R L L | R L R L R L R L R L R L R L R L R L | L L R L L R L L R L L R L L R L L

D




R L R L R L R L R L R L R L R L R L R L | R L L R L L R L L R L L R L L R L L | R L R L R L R L R L R L R L R L R L | L L R L L R L L R L L R L L R L L

E



R L R L R L R L R L R L R L R L R L R L | R R R L R R R L R R R L R R R L | R L R L R L R L R L R L R L R L R L | R L L L R L L L R L L L R L L L


F



R L R L R L R L R L R L R L R L R L R L | R R R L R R R L R R R L R R R L | R L R L R L R L R L R L R L R L R L | R L L L R L L L R L L L R L L L


STICK CONTROL - CLONED:

A




R/L R/L R/L R/L R/L R/L R/L R/L | R/L R/L R/L R/L R/L R/L R/L R/L | R/L R/L R/L R/L R/L R/L R/L R/L | R/L R/L R/L R/L R/L R/L R/L R/L

B




R/L R/L R/L R/L R/L R/L R/L R/L | R/L R/L R/L R/L R/L R/L R/L R/L | R/L R/L R/L R/L R/L R/L R/L R/L | R/L R/L R/L R/L R/L R/L R/L R/L

C




R/L R/L R/L R/L R/L R/L R/L R/L | R/L R/L R/L R/L R/L R/L R/L R/L | R/L R/L R/L R/L R/L R/L R/L R/L | R/L R/L R/L R/L R/L R/L R/L R/L

D




R/L R/L R/L R/L R/L R/L R/L R/L | R/L R/L R/L R/L R/L R/L R/L R/L | R/L R/L R/L R/L R/L R/L R/L R/L | R/L R/L R/L R/L R/L R/L R/L R/L

E



R/L R/L R/L R/L R/L R/L R/L R/L | R/L R/L R/L R/L R/L R/L R/L R/L | R/L R/L R/L R/L R/L R/L R/L R/L | R/L R/L R/L R/L R/L R/L R/L R/L

F



R/L R/L R/L R/L R/L R/L R/L R/L | R/L R/L R/L R/L R/L R/L R/L R/L | R/L R/L R/L R/L R/L R/L R/L R/L | R/L R/L R/L R/L R/L R/L R/L R/L

TRANSFER TO OTHER AREAS OF PERCUSSION:

- Timpani - (French Grip)
- Keyboard (4 mallet single alternating and double laterals)
 - Left to Right
 - Right to Left
 - Inside to Outside
 - Outside to Inside

STENGTH - #1 DETERMING FACTOR FOR SUCCESS

- Physical - AKA: CHOPS!
- Mental - Independence
 - **Definition: ability to coordinate**

TIPS FOR BUILDING STRENGTH

- All about your HANDS!
 - Hand Drumming
- 5 minutes on a pillow
- Brushes
- Tennis Balls (Total Rebound)
- Practice at Drumset with Feet
- Air Snare Drum
 - Feel every note

ONE GRIP DOESN'T FIT ALL

- 1st Joint
 - Closed / focused fulcrum
 - Cursive Writing
 - Open drags / rolls, fast passages (rhythmic / tempo)
- 2nd joint
 - Open fulcrum
 - Print Writing
 - Orchestral rolls, slower passages (rhythmic / tempo)

YOU WANT TO PLAY SNARE DRUM? LEARN TO DRIVE STICK SHIFT!

- LEVERS
 - Arm, Wrist and Fingers
 - Know when to be in what gear
 - RPMS / gas pedal - when to shift
 - This will change as you get stronger
 - More control = stay in lower gear longer

WALK THE DRAG / FLAM - see Sammons' Supplemental Handout**ORCHESTRAL ROLLS - see Sammons' Supplemental Handout**

- 2nd joint
- Lots of Rebound - Minimal / No Taper
 - Drop / Arm Mentality
 - Bead of Stick should be below your knuckle
- Even DENSITY of hands
- Always have an underlining rhythmic hand motion
 - Triplets, Sex-tuplets, FIVES
- Light Travel - American Timpani Grip

ADDITIONAL TIPS:

- Practice in front of mirror
- Musical Apps - see Sammons' Tech Sheet
- Metronome / Play with Music
 - Musical App - Tempo Slow
- Record Yourself
 - Audio
 - Video - Coach's Eye

SAMMONS' SNARE DRUM ROUTINE - See Back of Handout**PUTTING IT ALL TOGETHER - FOUR T's:**

- Touch - Beyond just CONTACT
 - Musical Mindset / Big Ears (articulation, color, ensemble role, articulation)
- Technique
 - Nuts and bolts of how: instrument / implement choice, beating spot, grip, velocity, dexterity
- Tone - Product of Touch and Technique
 - Trial and Learning (NOT Error) / Evaluate and Adjust
- Timing
 - I could debate that timing comes first. It doesn't matter how great it is if it is at the wrong time, but...
 - If you play at the wrong time, make a great sound.

DANCE SUITE (1923)

I

Béla Bartók (1881-1945)

Moderato (♩=92) *7open.*

1 2 3 4 5 6
ppp *f* *mf* *cloved*

7 8 9 10 11 12 13 14
f *martellato* *dim.* *N. tie*

15 16 17 18 19 20 21
mf *MP* *cloved roll* *ritard.* *a tempo* *sempre martellato* *dim.* *PR*

22 23 24 25 26 27 28 29
f *sf* *dim.*

30 31 32 33 34 35 36 37
p *più p*

38 39 40 41 42 43 44
f *marc.*

45 46 47 48 49 50 51
più f *dim.* *mf* *ff* *sf* *accel.* *al* *Tempo I* (♩=92) *rall. al*

52 53 54 55 56 57 58 59
p *Tranquillo* (♩=88) *poco accel. (quasi rubato) al*

DANCE SUITE - 2

60 ⁶⁰ ⁶¹ ⁶² ⁶³ ⁵ ⁶⁴ ⁶⁵ ⁶⁶
Più mosso (♩=98) Più tranquillo (♩=84) poco accel.

67 ⁶⁷ ⁶⁸ ⁶⁹ ⁷⁰ ⁷¹ ⁷² ⁷³ ⁷⁴
poco rit. Più mosso (♩=104) pp pp leggero

75 ⁷⁵ ⁷⁶ ⁷⁷ ⁷⁸ ⁷⁹ ⁸⁰ ⁸¹ ⁸²
poco rit. a tempo (♩=104) poco a poco
cresc. f f sf più f

83 ⁸³ ⁸⁴ ⁸⁵ ⁸⁶ ⁸⁷ ⁸⁸ ⁸⁹ ⁹⁰ ⁹¹
accel. poco allarg. Vivo (♩=126) f f

92 ⁹² ⁹³ ⁹⁴ ⁹⁵ ⁹⁶ ⁹⁷ ⁹⁸
cresc.

99 ⁹⁹ ¹⁰⁰ ¹⁰¹ ¹⁰² ¹⁰³ ¹⁰⁴ ¹⁰⁵ ¹⁰⁶
poco allarg. a tempo (♩=120) (più mosso) ff ff f

107 ¹⁰⁷ ¹⁰⁸ ¹⁰⁹ ¹¹⁰ ¹¹¹ ¹¹² ¹¹³
rit. al *aff.* Tempo I (♩=92) (tranquillo) mf pp

114 ¹¹⁴ ¹¹⁵ ¹¹⁶ ¹¹⁷ ¹¹⁸ ¹¹⁹ ¹²⁰
sempre più tranquillo rit. a tempo rall. p pp p più p

5 mf

SKILL SET / GOALS FOR END OF HIGH SCHOOL

SNARE DRUM

- Rudiments - www.pas.org
- The following rudiments broken down open-close-open (slow to fast to slow). Each rudiment should be approximately 1 minute. Process outlined as:
 - 20 seconds: open-close (slow to fast)
 - 20 seconds: hold tempo marking indicated
 - 20seconds: close-open (fast to slow)
- IN ORDER
- #4. Multiple Bounce Roll (piano - forte - piano)
- #1. Single Stroke (32nds)
- #6. Double Stroke Open Roll
- #7. Five Stroke Roll
- #16. Single Paradiddle
- #17. Double Paradiddle (6/8)
- #20. Flam
- #21. Flam Accent
- #22. Flam Tap
- #31. Drag
- #19. Paradiddle – diddle (6/8) – R.H Lead
- #19. Paradiddle – diddle (6/8) – L.H Lead
- #27. Pata-fla-fla
- #28. Swiss Arm Triplets – R.H. Lead
- #28. Swiss Arm Triplets – L.H. Lead
- #32. Single Drag Tap
- #30. Flam Drag (6/8)
- #35. Single Dragadiddle
- #38. Single Ratamacue (4/4)
- Orchestral Snare Drum Etude / Solo
 - Equivalent - Peters Intermediate / Advanced Etudes
 - More Advanced: Delecluse, Tompkins
- Rudimental Snare Drum Etude / Solo
 - Equivalent - Pratt or Freytag
 - More Advanced: Savage, Raymond, Queen

RESOURES

- ME: email or call questions / topics, Skype, send videos, tour / clinic

ORCHSTRAL SNARE DRUM

- Wessels - Fresh Approach to Snare Drum (Audio Access Included)
- George Stone - Stick Control (gold standard)
- Mitchell Peters - Developing Dexterity (easier version of Stick Control)
- Joe Morello - Masters' Studies (advanced HS - next level after mastery of Stone Stick Control)
- Mitchell Peters Snare Drum Series: Elementary, Intermediate, Advanced
- Buster Bailey - Wrist Twisters
- Touch by Norman Weinberg
- Delecluse, Tompkins

RUDIMENTAL SNARE DRUM

- Bill Bachman - Rudimental Logic
- Charley Wilcoxon - All American Drummer
- John Pratt - 14 Modern Snare Drum Solos
- Edward Freytag - Rudimental Cookbook
- Matt Savage - Rudimental Workshop
- Jeff Queen - Next Level (more advanced)